



Structure formation under the spell of  
General Relativity

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# Outline:

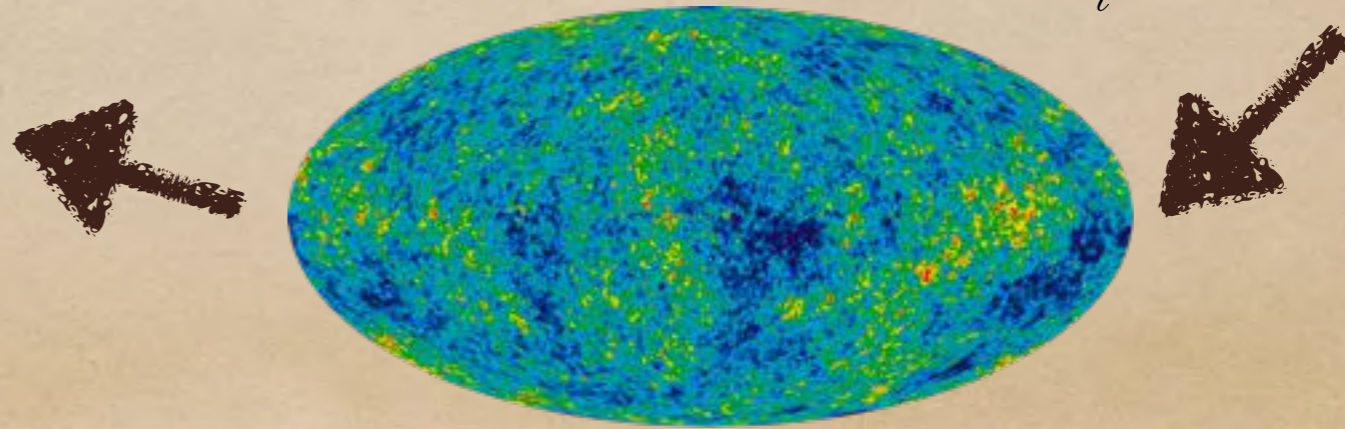
- ◆ Part 1: Going beyond the Newtonian approximation in N-body simulations.  
[Including radiation perturbations.]
- ◆ Part 2: The intrinsic matter bispectrum in second order perturbation theory, numerical solution and analytical insights.

# Cosmological inference

- ◆ Given some data  $D$  and some model  $M(\dots)$ , what are the bounds on the parameters of  $M$ ?
- ◆ Solve Einstein-Boltzmann equations  $10^6$  times.

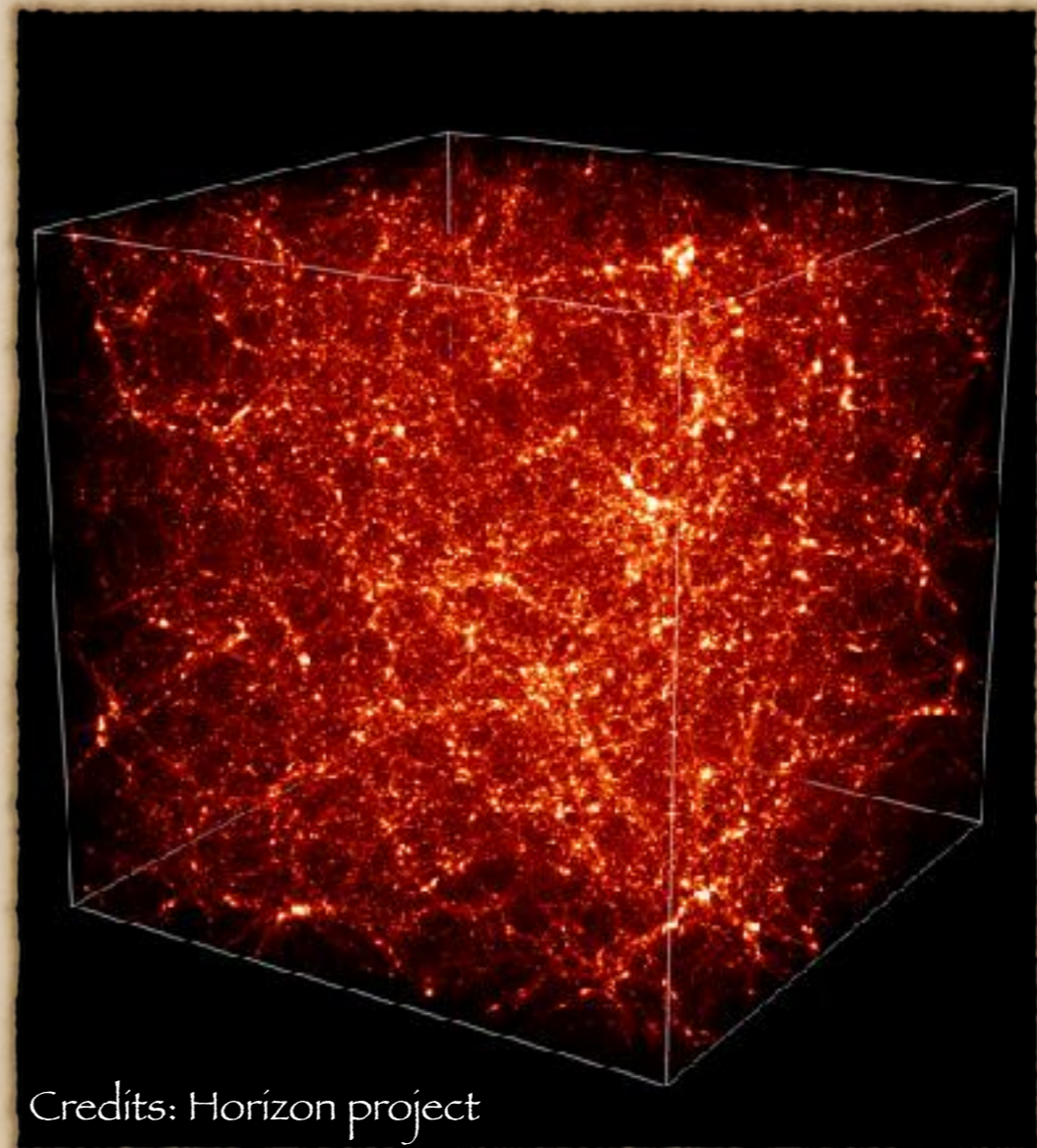
$\Omega_{\text{cdm}}$     $\Omega_b$     $H_0$   
 $z_{\text{reio}}$     $A_s$     $n_s$   
(...)

CLASS/CAMB



# The problem

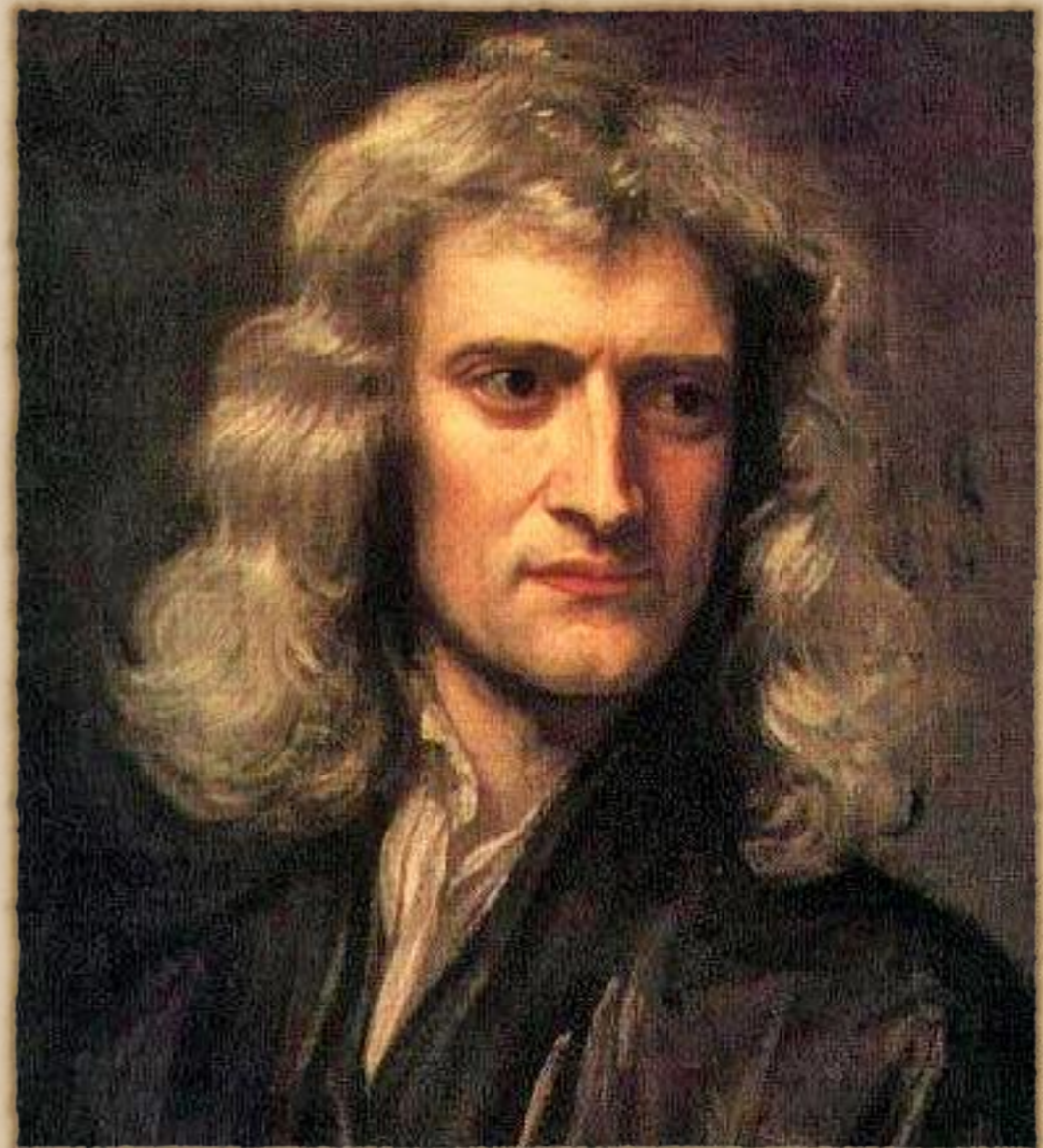
- ◆ Large Scale Structure (LSS) formation is a nonlinear process.
- ◆ Nonlinear Einstein-Boltzmann system not numerically tractable.



Credits: Horizon project

# Newtonian approximation

- ◆ Solve Newtonian equations of motion for non-relativistic particles on a background that expands according to General Relativity.
- ◆ Can we go beyond this approximation?



# Gauges in General Relativity

- ◆ The metric  $g_{\mu\nu}$  is a symmetric 4 by 4 tensor having 10 d.o.f.
- ◆ SVT decomposition: 4 scalar, 4 vector and 2 tensor d.o.f.
- ◆ Diffeomorphism invariance  
 $\mathbf{x}^\mu \rightarrow \mathbf{x}^\mu + \epsilon^\mu$   
removes 2 scalar and 2 vector d.o.f.

$$g_{00} = -a^2(1 + 2A),$$

$$g_{0i} = -a^2 B_i,$$

$$g_{ij} = a^2 [\delta_{ij} (1 + 2H_L) - 2H_T \delta_{ij}].$$

Newtonian gauge:

$$H_T^{(0)} = H_T^{(1)} = B^{(0)} = 0$$

Synchronous gauge:

$$A = B^{(0)} = B^{(1)} = 0$$

# The N-body gauge

- ◆ There exist a unique gauge where N-body simulations are correct to first order in PT!
- ◆ ... assuming radiation perturbations can be neglected.
- ◆ 1505.04756: Fidler, Rampf, TT, Crittenden, Koyama, Wands.

Newtonian equations:

$$\begin{aligned}\dot{\delta} + \nabla \cdot \vec{v} &= 0, \\ \left( \frac{\partial}{\partial \eta} + \frac{\dot{a}}{a} \right) \vec{v} &= \nabla \Phi.\end{aligned}$$

N-body gauge:

$$\begin{aligned}\dot{\delta} + \nabla \cdot \vec{v} &= 0, \\ \left( \frac{\partial}{\partial \eta} + \frac{\dot{a}}{a} \right) \vec{v} &= \nabla \Phi + \nabla \gamma.\end{aligned}$$

# The Poisson equation

- ◆ There exist a one-parameter family of gauges with Newtonian equations of motion.
- ◆ But N-body gauge is the only one with no “volume deformation”  $H_L$ .

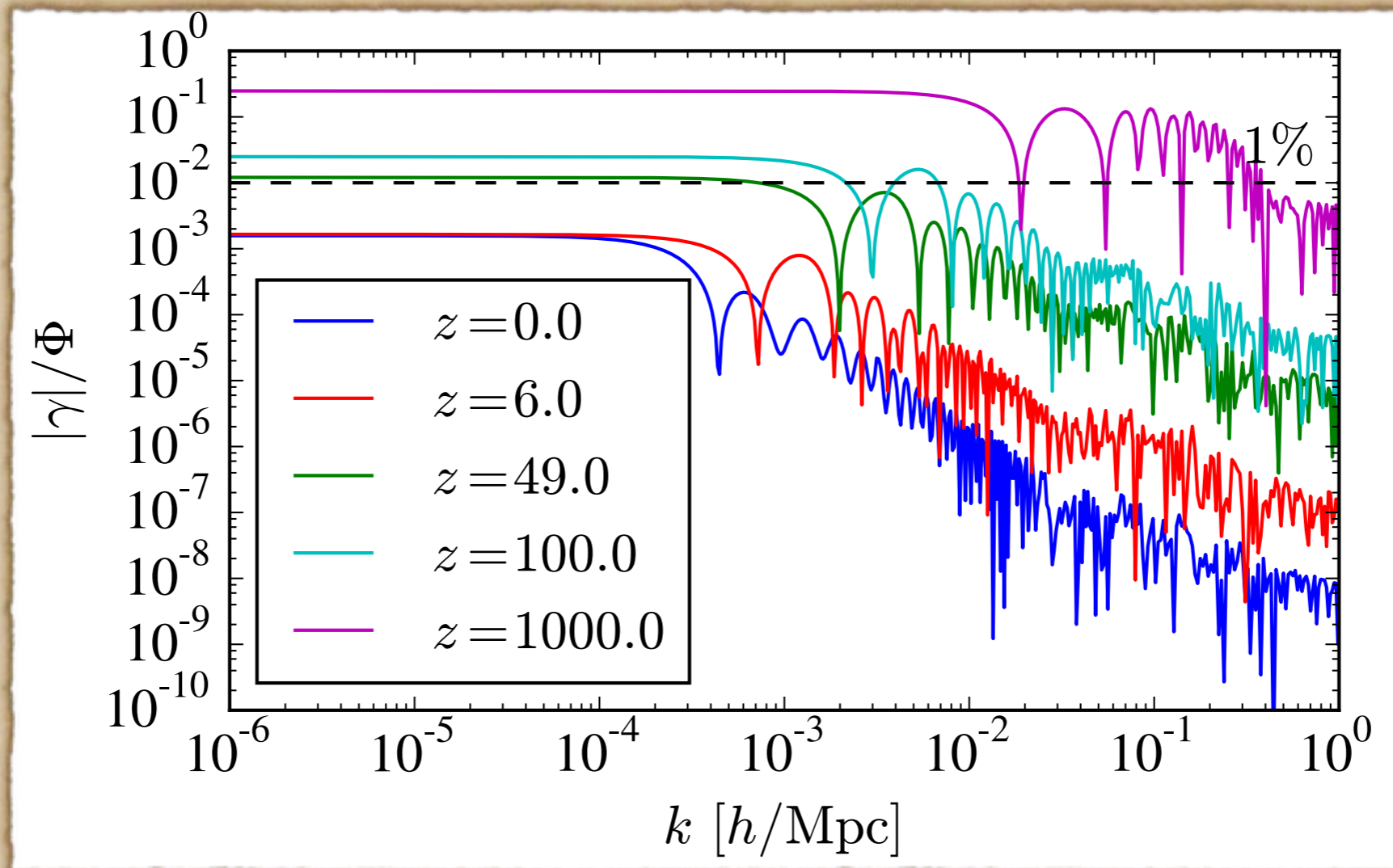
In simulation:

$$\nabla^2 \Phi^N = 4\pi G a^2 \bar{\rho} \delta^N.$$

In a comoving gauge:

$$\nabla^2 \Phi = 4\pi G a^2 \bar{\rho} \delta,$$
$$\delta = \delta^N + 3H_L$$



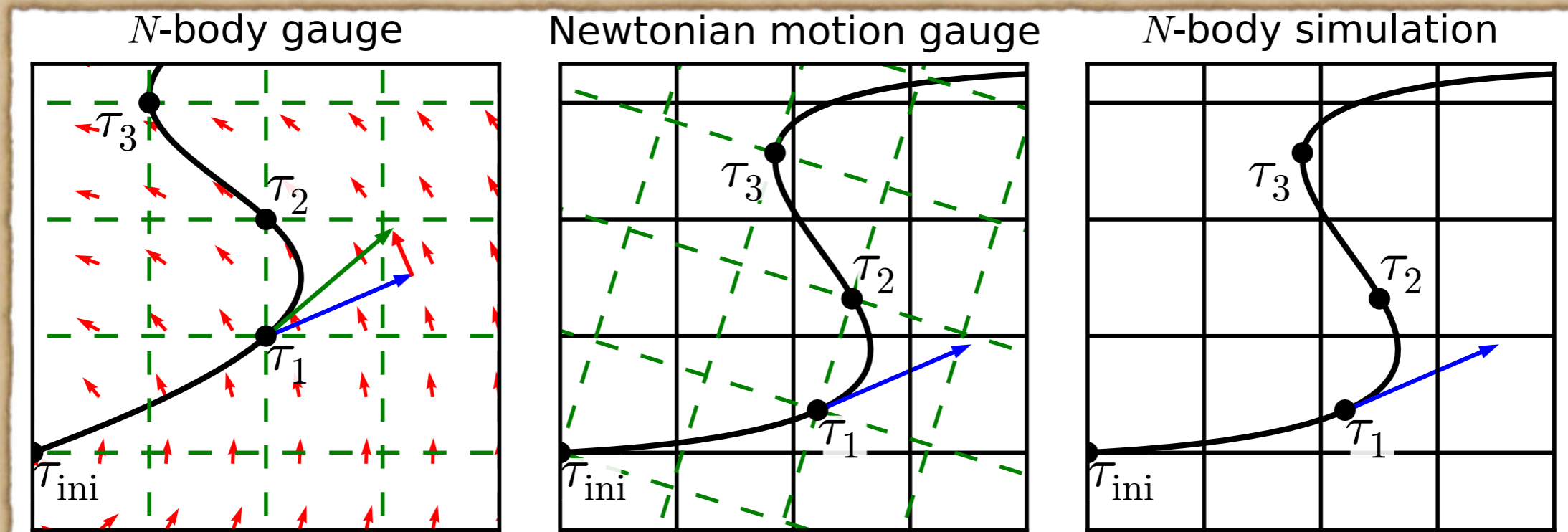


# How to deal with radiation?

Just ignore? Start sufficiently late?

Add gamma to N-body simulation?

# Newtonian motion



- ◆ Solve for the difference induced by radiation perturbations using e.g. CLASS. 1606.05588: Fidler, TT, Rampf, Crittenden, Koyama and Wands.

# Newtonian motion gauges

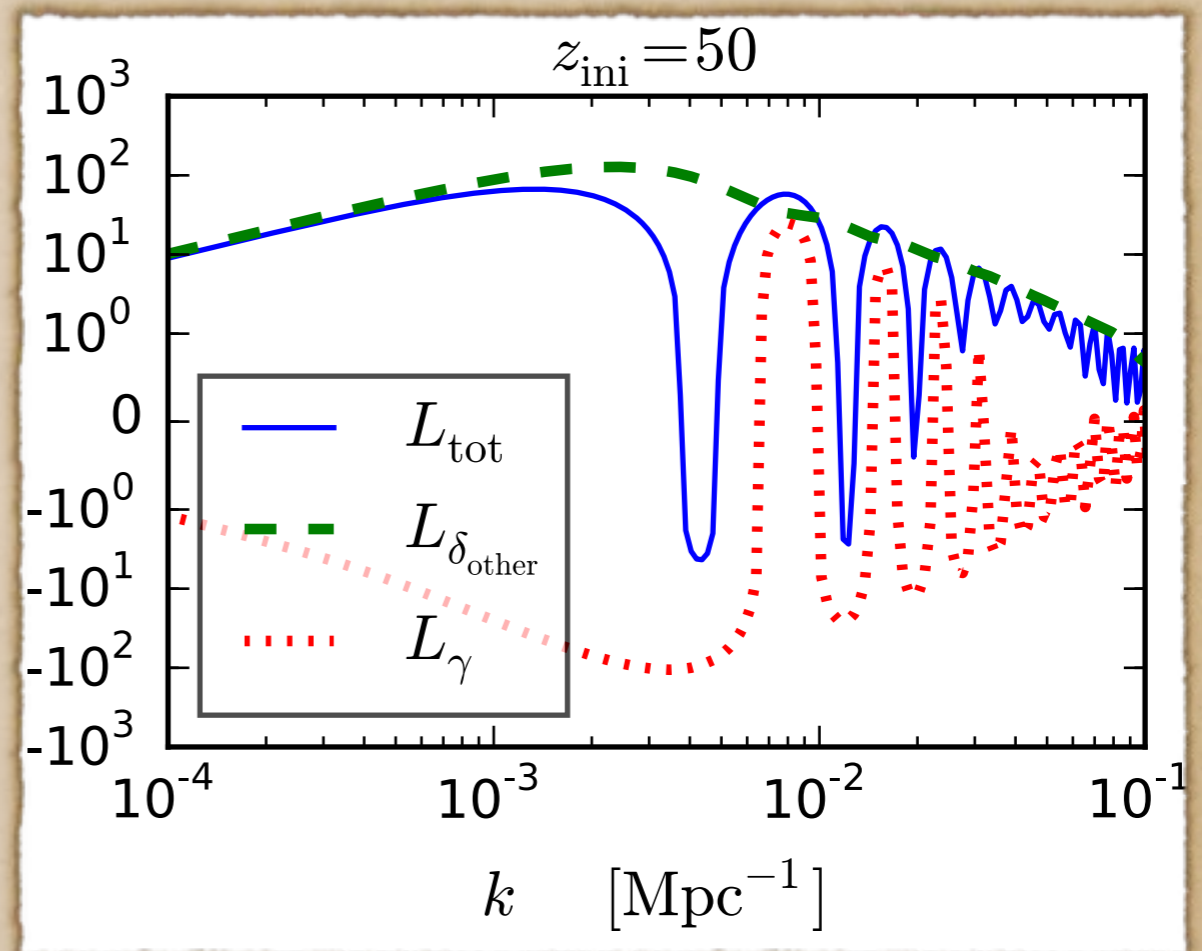
- ◆ The condition for Newtonian motion is simply

$$\vec{v} = \vec{v}^N$$

- ◆ Using the Euler equation, this condition becomes:

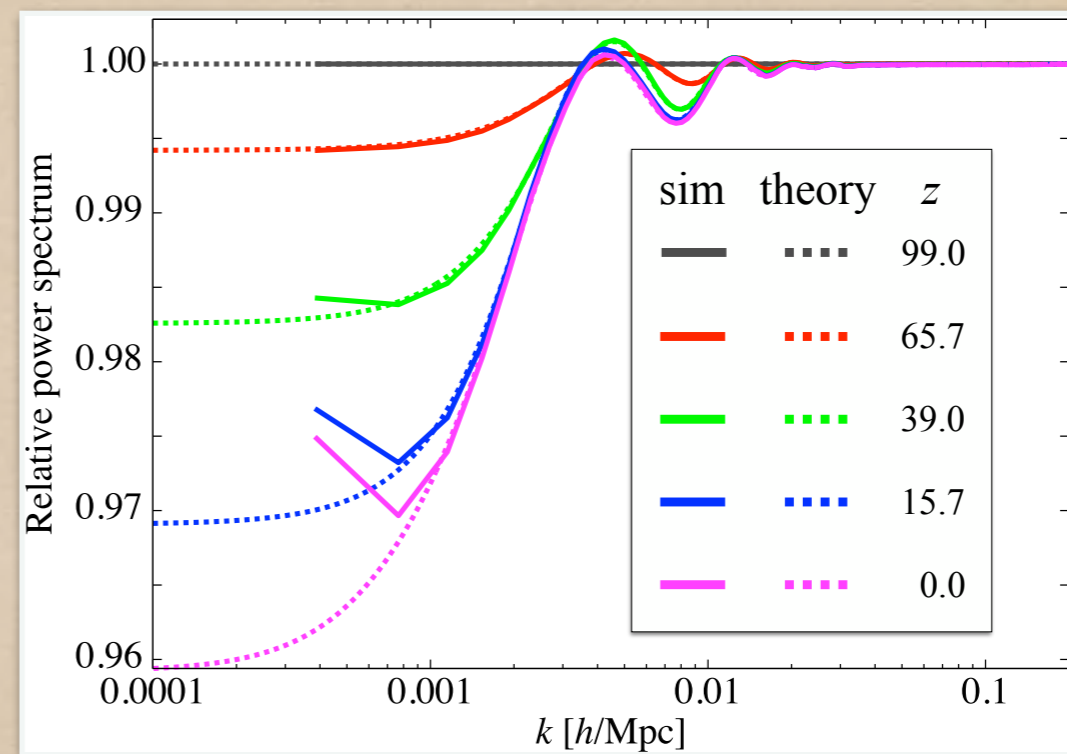
$$\gamma^{\text{Nm}} = \Phi^N - \Phi$$

- ◆ Some remaining gauge freedom.



# Nonlinear feedback?

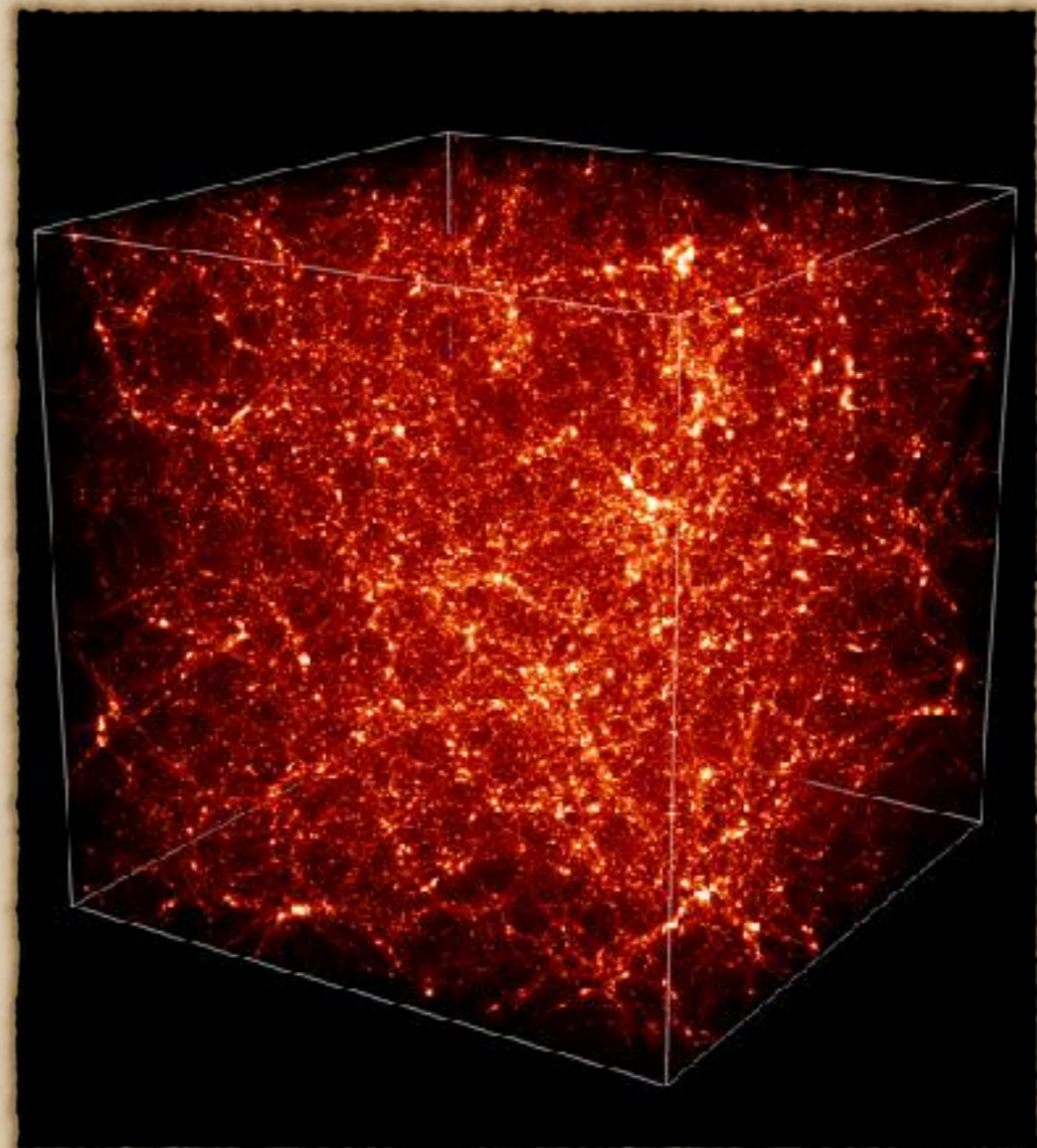
- ◆ Implement the gamma term directly in N-body
- ◆ Compare with linear Newtonian motion computation in CLASS
- ◆ 1610.04236 : Brandbyge, Rampf, TT, Leclercq, Fidler and Hannestad



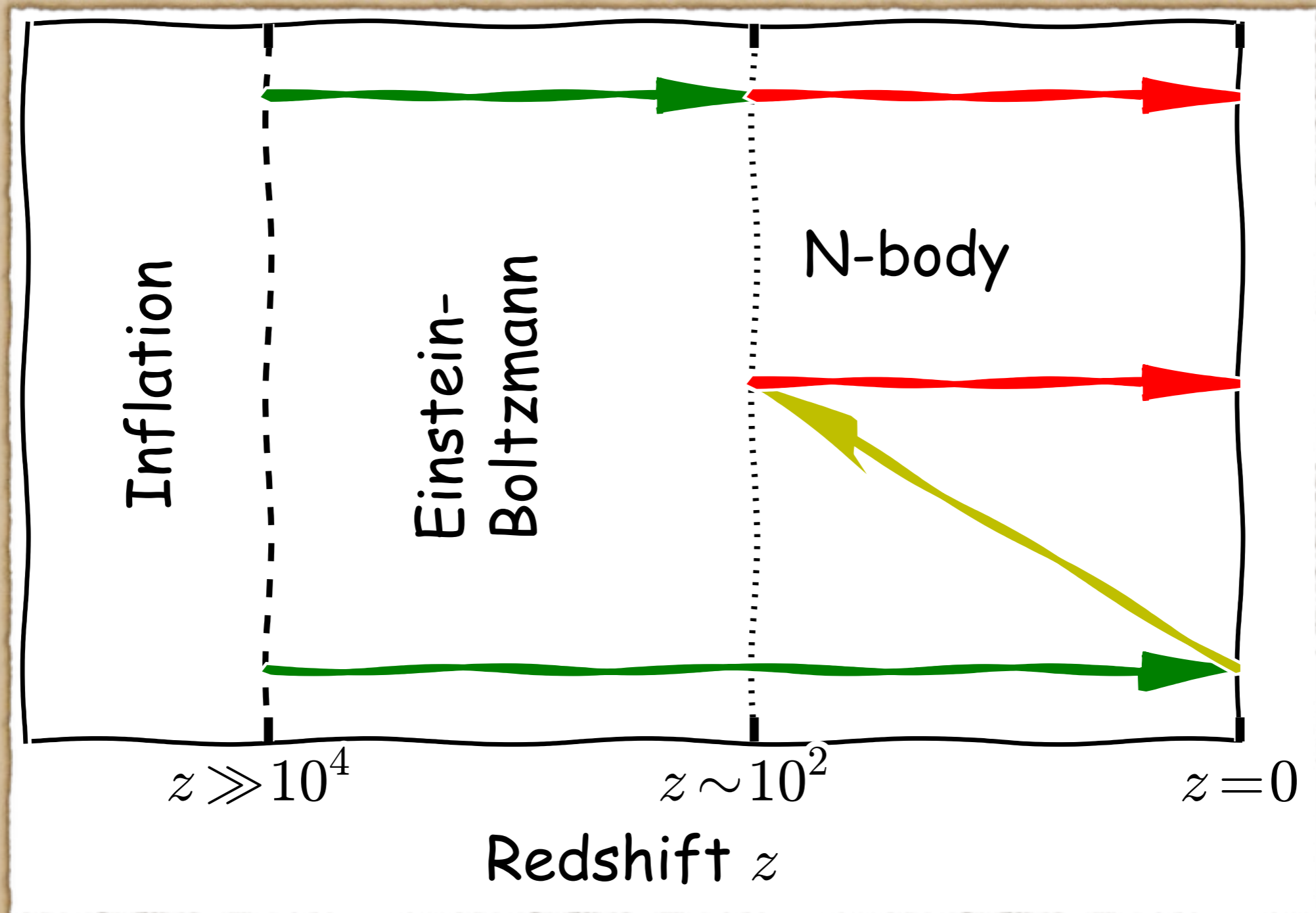
Newtonian motion  
gauge agrees with  
direct approach!

# Initial conditions for N-body

- ◆ N-body simulations are initialised through a trick known as “backscaling”.
- ◆ Can we understand backscaling using the Newtonian motion gauge framework?
- ◆ 1702.03221: Fidler, TT, Rampf, Crittenden, Koyama, Wands.



# What is backscaling?



# Boundary condition

- ◆ The Newtonian motion gauge condition is equivalent to

$$(\partial_\tau + \mathcal{H}) \dot{H}_T - 4\pi G a^2 \bar{\rho}_{\text{cdm}} (H_T - 3\zeta) = S$$

- ◆ In the absence of radiation,  $S=0$  and  $\zeta$  is constant so

$$H_T(\tau) = C_+^{H_T} D_+(\tau) + C_-^{H_T} D_-(\tau) + 3\zeta$$

- ◆ N-body gauge has  $H_T(\tau) = 3\zeta$  so we can match the boundary condition with  $C_+^{H_T} = C_-^{H_T} = 0$

- ◆ When  $S$  is non-zero, we add a time-dependence to the coefficients (variation of constants).

# A few additional details

- ◆ Variation of constants ansatz:

$$H_T = C_+^{H_T}(\tau)D_+(\tau) + C_-^{H_T}(\tau)D_-(\tau) + 3\zeta$$

- ◆ Solutions that satisfy boundary condition:

$$C_{\pm}^{H_T}(\tau) = \pm \int_{\tau}^{\tau_{\text{final}}} \tilde{S}(\tilde{\tau})D_{\mp}(\tilde{\tau})W(\tilde{\tau})^{-1}d\tilde{\tau}$$

- ◆  $W$  is the Wronskian  $W = D_+\dot{D}_- - D_-\dot{D}_+$ .



# The growing mode

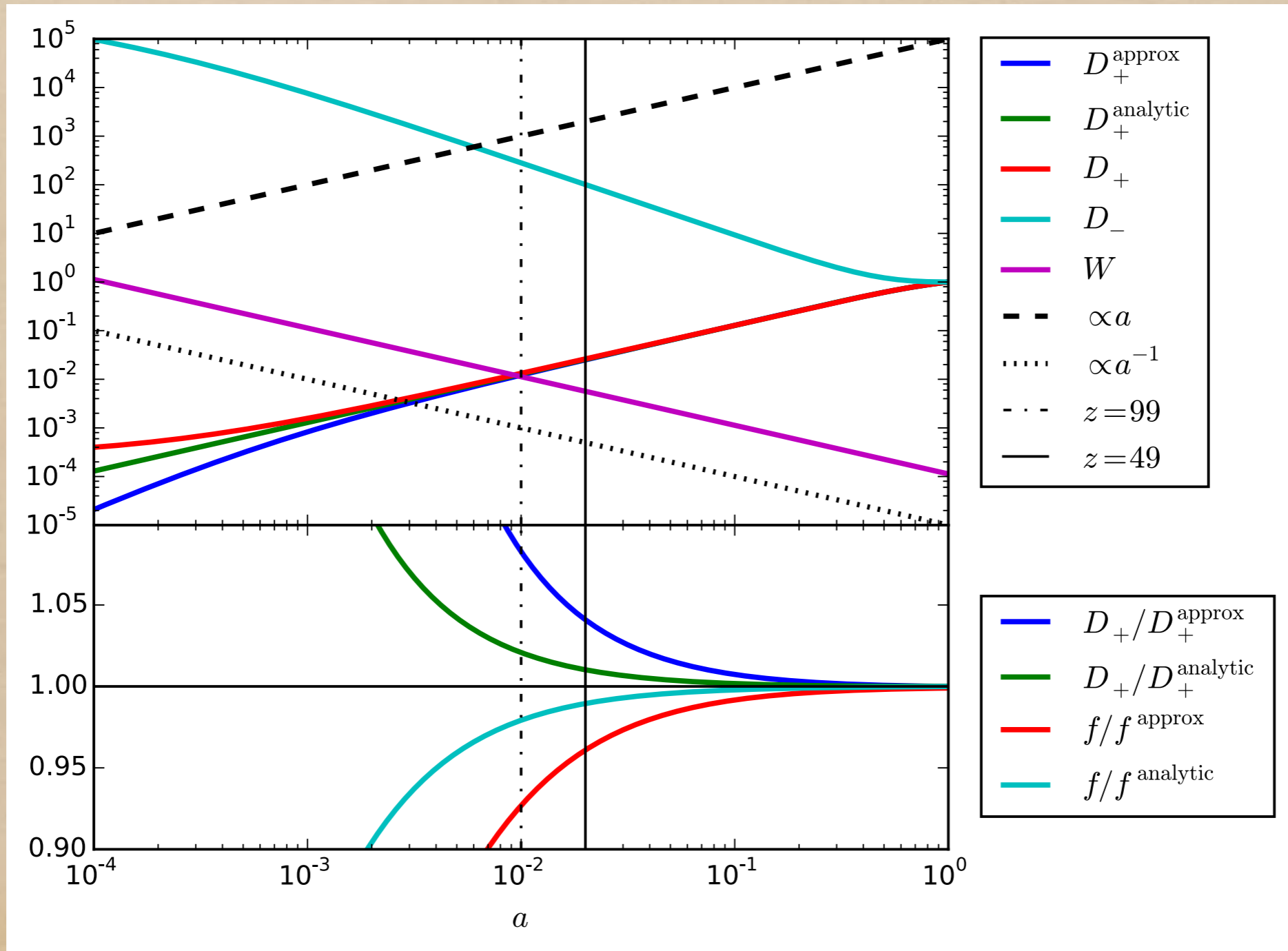
- ◆ Second order ODE for the linear Newtonian density contrast:

$$\ddot{D} + \mathcal{H}\dot{D} - \frac{3}{2} \frac{H_0 \Omega_m}{a} D = 0$$

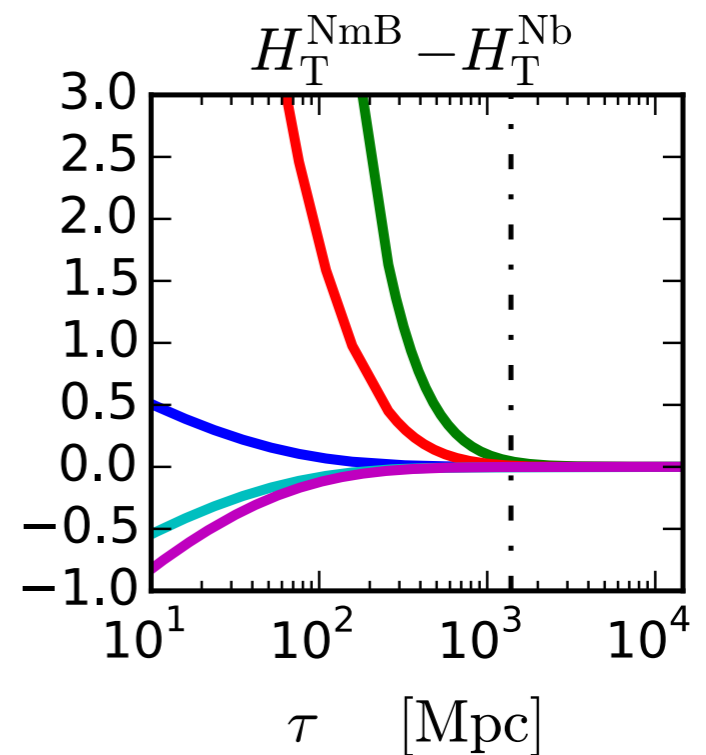
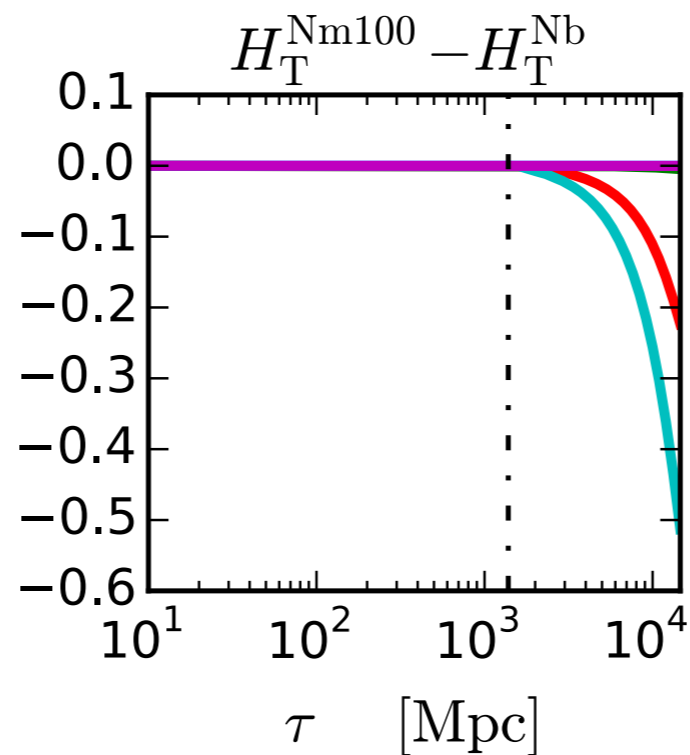
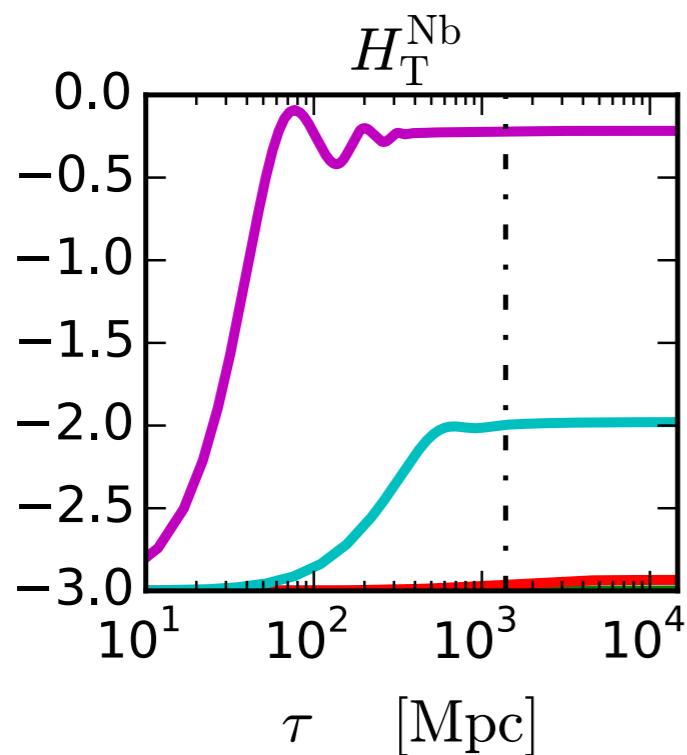
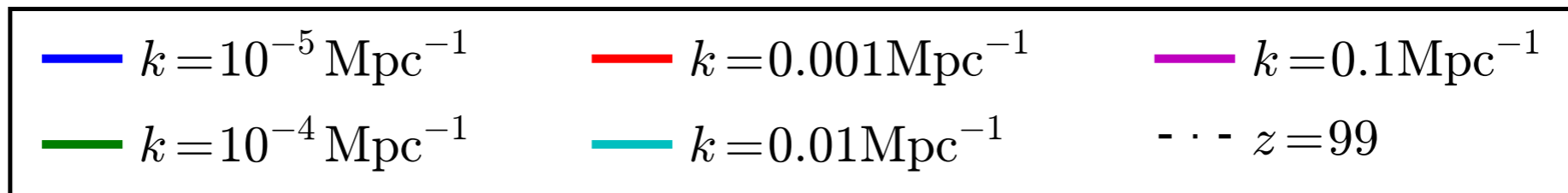
- ◆ If radiation can be ignored we have

$$D_+(a) = \underbrace{\frac{5}{2} H_0 \Omega_m \frac{\mathcal{H}}{a} \int_0^a \frac{da'}{\mathcal{H}^3(a')}}_{D_{\text{approx}}} = \underbrace{a {}_2F_1 \left( \frac{1}{3}, 1, \frac{11}{6}, -\frac{\Omega_m}{\Omega_\Lambda} a^3 \right)}_{D_{\text{analytic}}}$$

# Growing and decaying

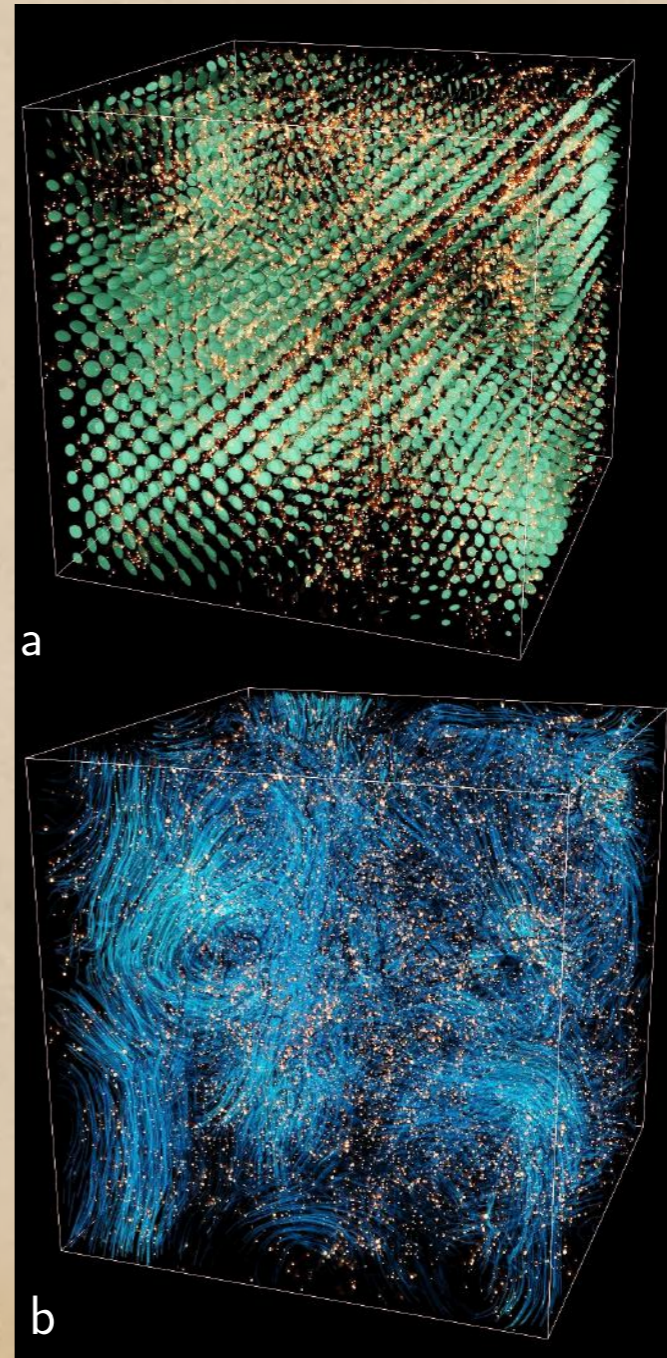


# Reconstructing the metric



# gevolution comparison

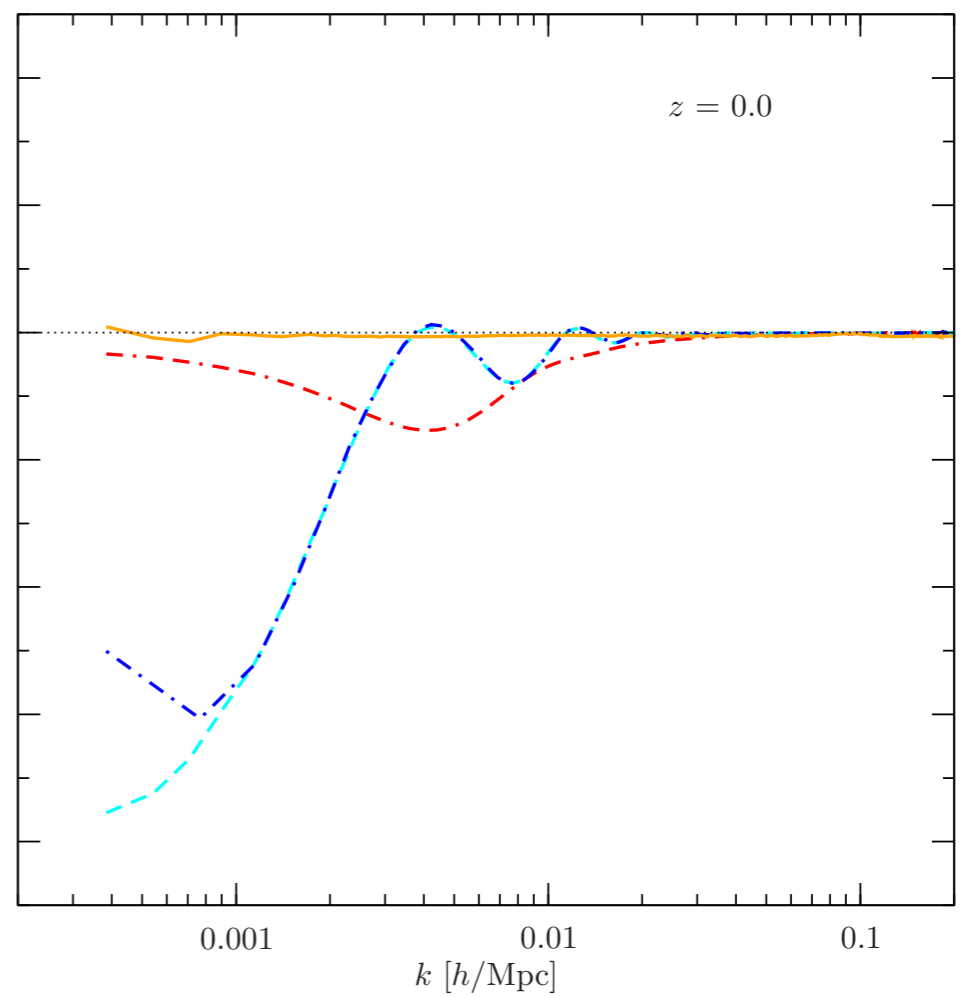
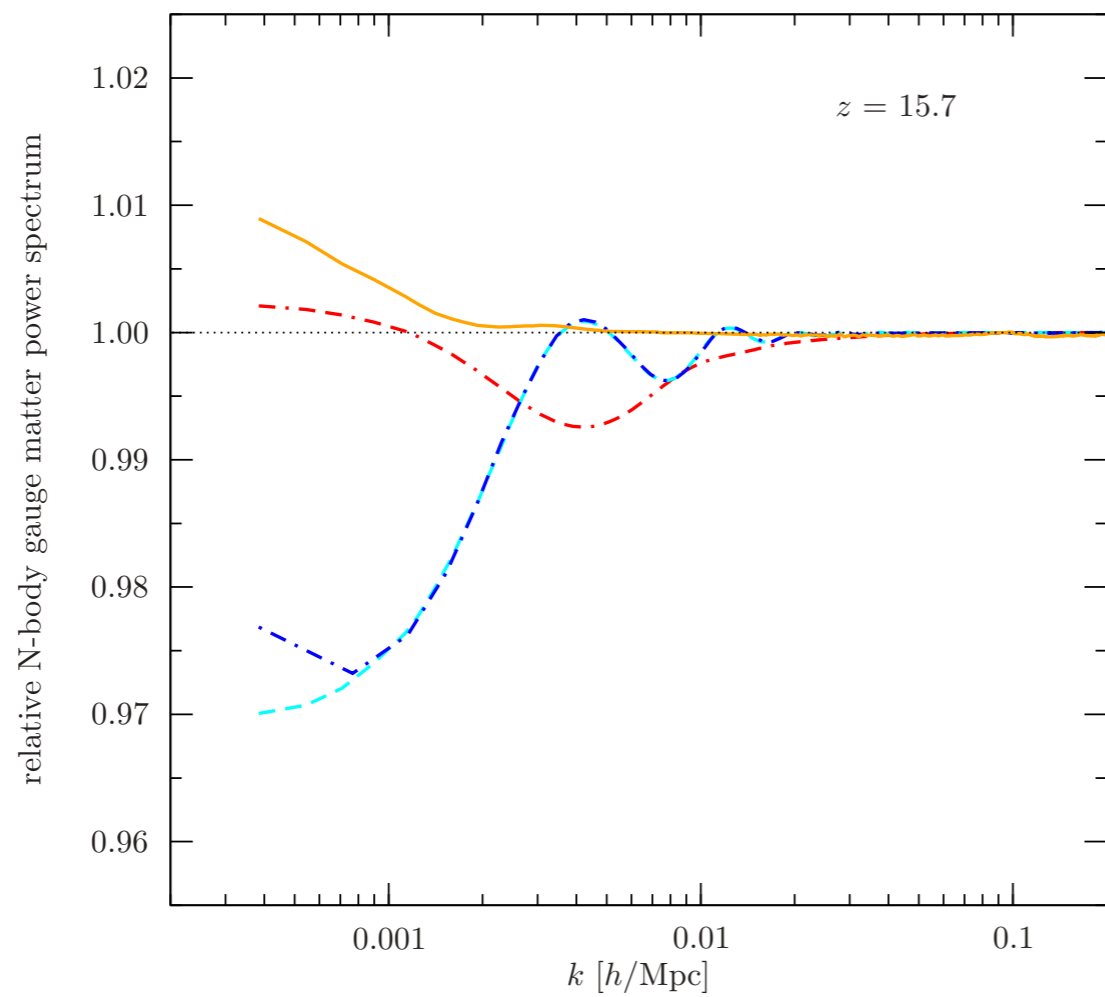
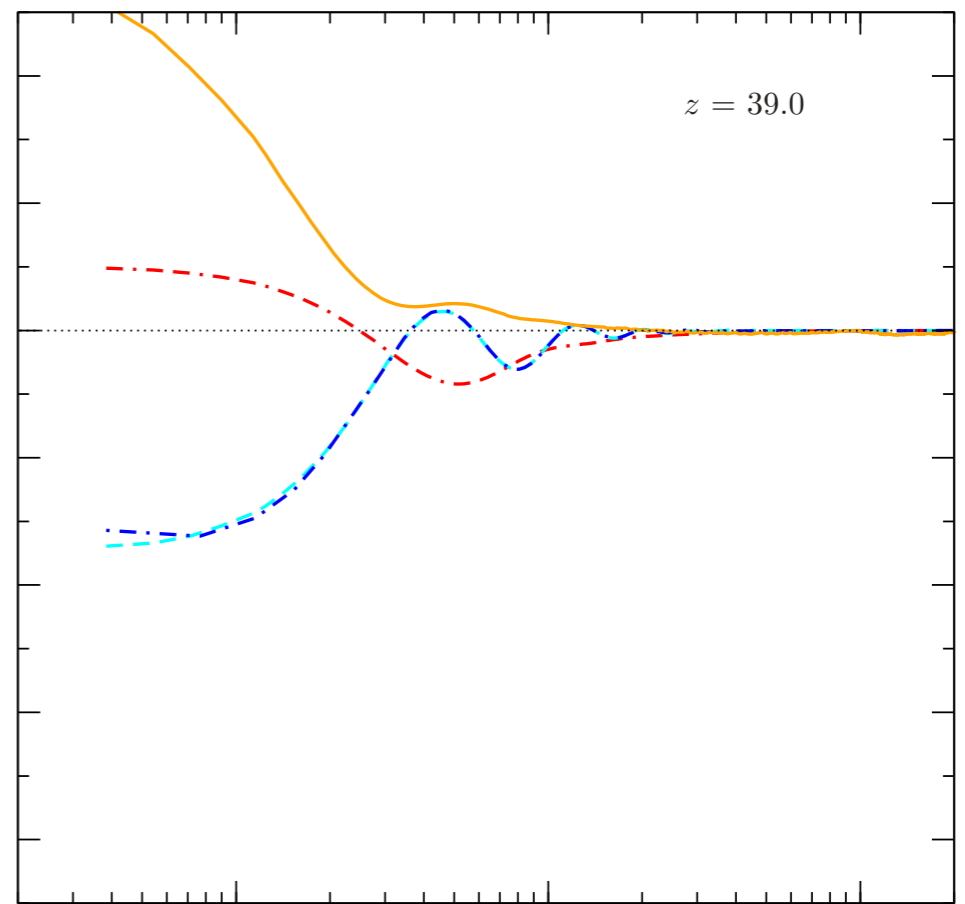
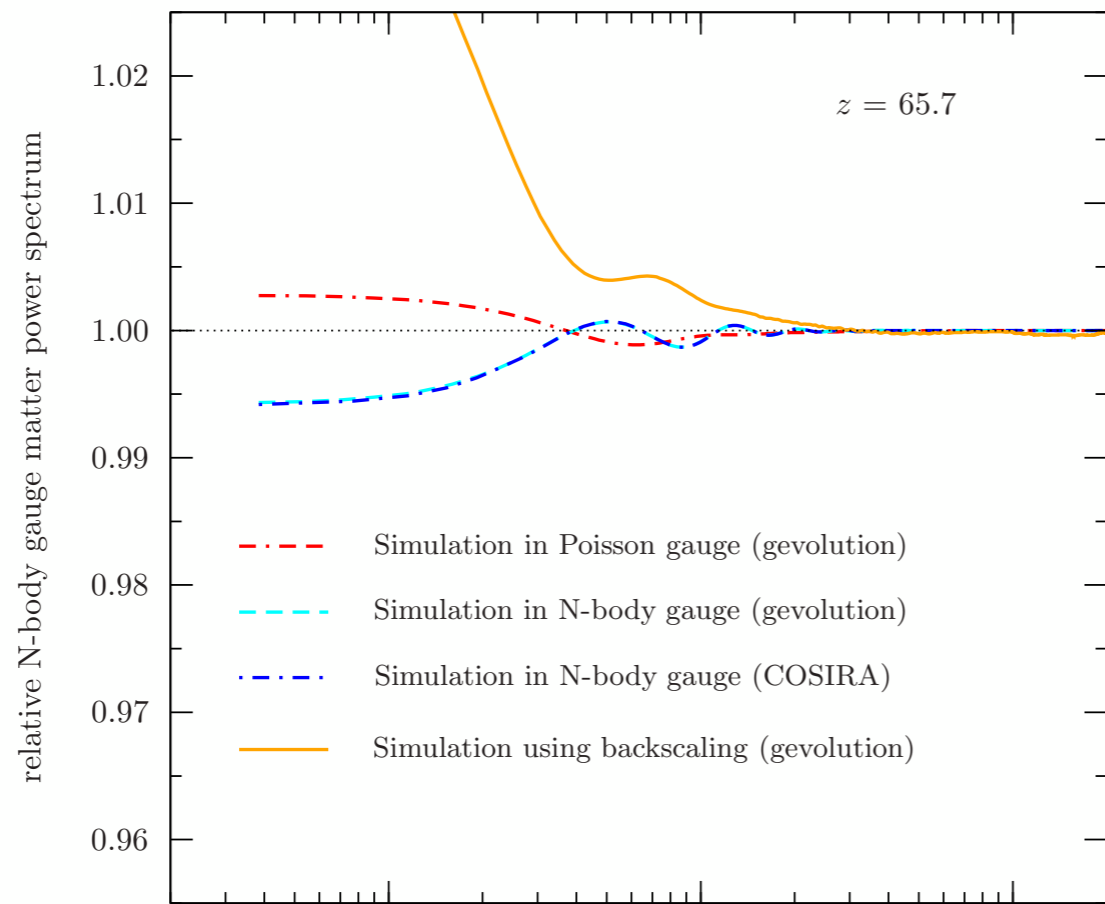
- ◆ The code gevolution by Julian Adamek et. al. is an N-body code based on a weak-field expansion of GR.
- ◆ Radiation was not included in v1.0 but has now been included in v1.1.



# Including radiation

- ◆ 1702.03221: Adamek, Brandbyge, Fidler, Hannestad, Rampf, TT.
- ◆ We compare relative matter power spectra between simulations that included radiation and those that did not.





# Part 1 conclusions

- ◆ Radiation perturbations can be included consistently in various ways.
- ◆ (Relativistic) Backscaling works very well in LCDM!

# The Intrinsic Matter Bispectrum in $\Lambda$ CDM

**Thomas Tram,<sup>a</sup> Christian Fidler,<sup>b</sup> Robert Crittenden,<sup>a</sup> Kazuya Koyama,<sup>a</sup> Guido W. Pettinari<sup>a,c</sup> and David Wands<sup>a</sup>**

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## Part 2

Based on 1602.05933



# Bispectrum reminder

- ◆ Homogeneous three-point function:

$$\xi(\mathbf{r}, \mathbf{s}) = \langle R(\mathbf{x})R(\mathbf{x} + \mathbf{r})R(\mathbf{x} + \mathbf{s}) \rangle$$

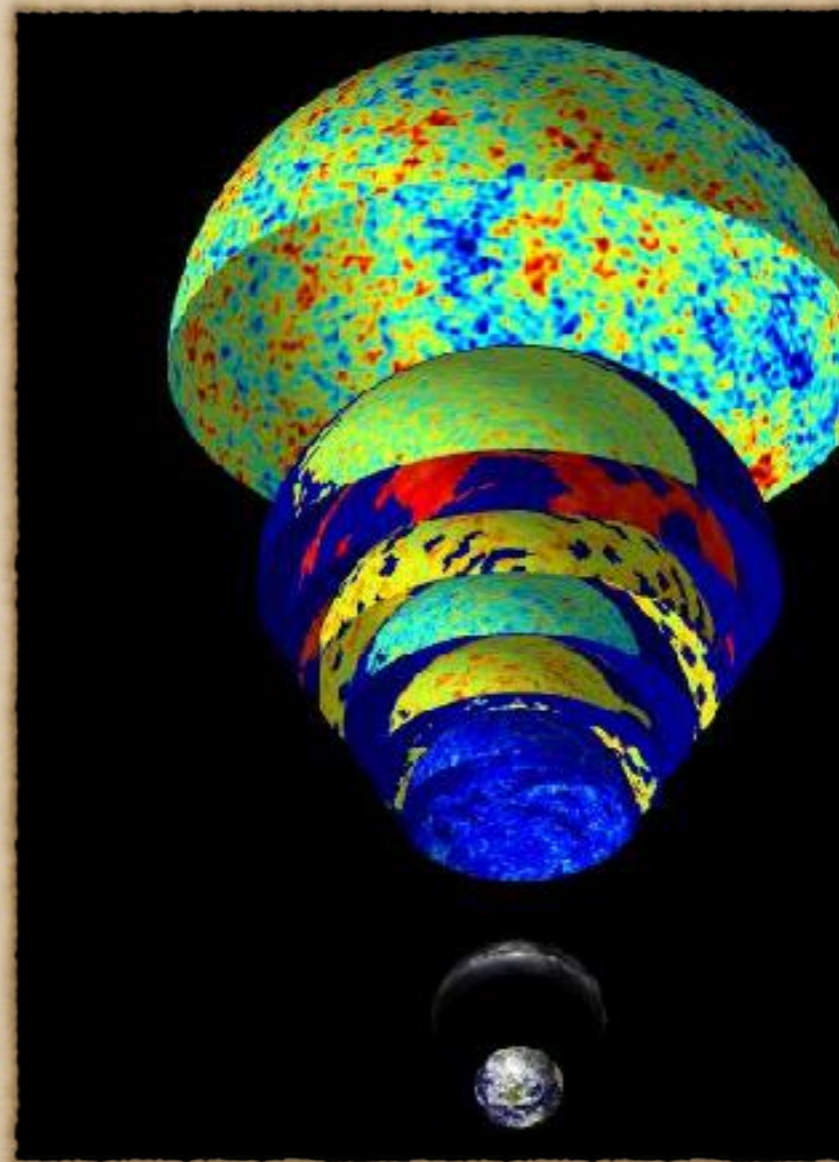
- ◆ In Fourier space:

$$\begin{aligned} \langle R(\mathbf{k}_1)R(\mathbf{k}_2)R(\mathbf{k}_3) \rangle &= \iiint d\mathbf{x}d\mathbf{y}d\mathbf{z} e^{-i(\mathbf{k}_1 \cdot \mathbf{x} + \mathbf{k}_2 \cdot \mathbf{y} + \mathbf{k}_3 \cdot \mathbf{z})} \langle R(\mathbf{x})R(\mathbf{y})R(\mathbf{z}) \rangle \\ &= (2\pi)^3 \delta^D(\mathbf{k}_1 + \mathbf{k}_2 + \mathbf{k}_3) \iint d\mathbf{r}d\mathbf{s} e^{-i(\mathbf{k}_2 \cdot \mathbf{r} + \mathbf{k}_3 \cdot \mathbf{s})} \xi(\mathbf{r}, \mathbf{s}) \\ &= (2\pi)^3 \delta^D(\mathbf{k}_1 + \mathbf{k}_2 + \mathbf{k}_3) B(\mathbf{k}_1, \mathbf{k}_2) \end{aligned}$$



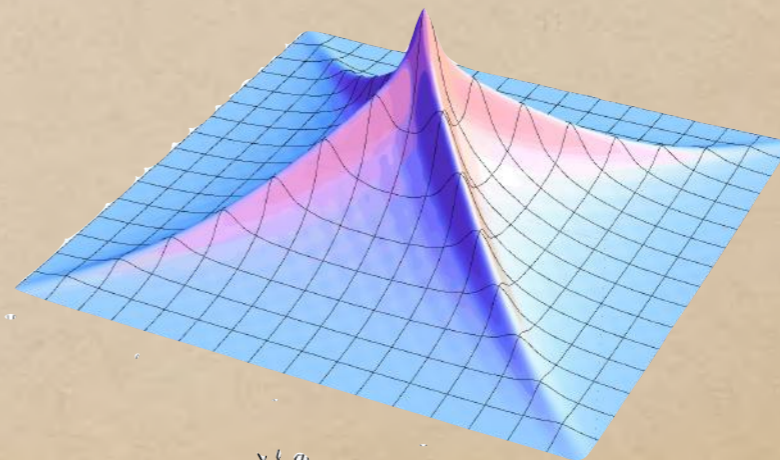
# Observing primordial ICs

- ◆ The intrinsic bispectrum acts as a foreground for the primordial bispectrum.
- ◆ The intrinsic bispectrum should be computed and subtracted.



# Why is this interesting?

1. No prim. bisp. for Gaussian ICs.
2. Simplest inf. predicts almost Gaussian ICs.
3. Departures produced by more complicated setups.
4. Non-Gaussianity may distinguish classical versus quantum generation of ICs.



Martín and Vennin [1510.04038]  
Maldacena [1508.01082]

# Perturbation theory

- ◆ The intrinsic bispectrum is generated by non-linear evolution.

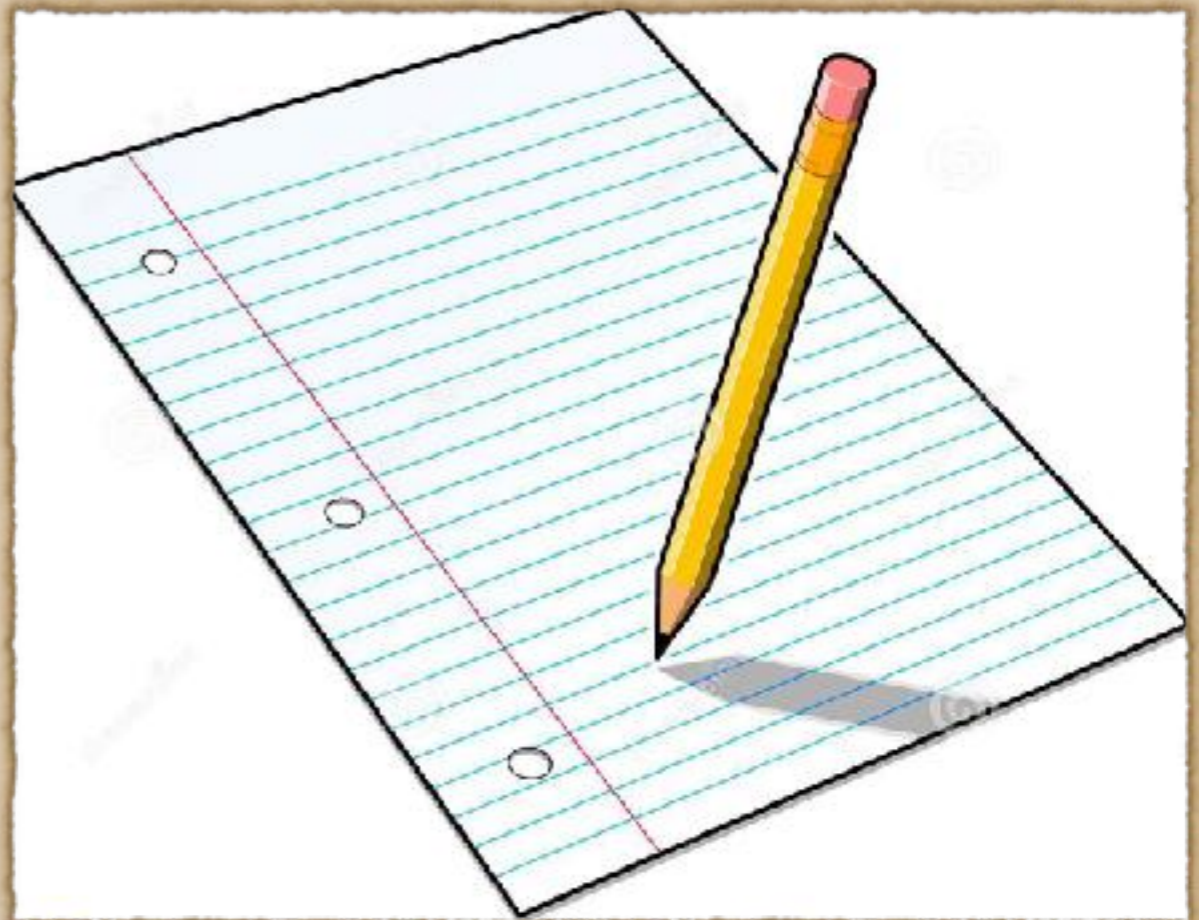
$$\delta(\tau, \mathbf{x}) = \delta^{(1)} + \frac{1}{2}\delta^{(2)} + \dots$$

$$\theta(\tau, \mathbf{x}) = \theta^{(1)} + \frac{1}{2}\theta^{(2)} + \dots$$

- ◆ Fluid equations:

$$\dot{\delta} = -\partial_j [(1 + \delta)\partial_j \nabla^{-2}\theta]$$

$$\dot{\theta} = -\mathcal{H}\theta - \partial_i \partial_j \nabla^{-2}\theta \partial_j \partial_i \nabla^{-2}\theta - \partial_j \nabla^{-2}\theta \partial_j \theta - \frac{3}{2} \frac{H_0^2 \Omega_m}{a} \delta,$$



- ◆ Perturbative solution:

A few details...

$$\dot{\delta} = -\partial_j [(1 + \delta)\partial_j \nabla^{-2}\theta]$$

$$\dot{\theta} = -\mathcal{H}\theta - \partial_i \partial_j \nabla^{-2}\theta \partial_j \partial_i \nabla^{-2}\theta - \partial_j \nabla^{-2}\theta \partial_j \theta - \frac{3}{2} \frac{H_0^2 \Omega_m}{a} \delta,$$

- ◆ 2nd order PDE for  $\delta^{(1)}(\tau, \mathbf{x})$ :

$$\ddot{\delta}^{(1)} + \mathcal{H}\dot{\delta}^{(1)} = \frac{3}{2} \frac{H_0^2 \Omega_m}{a} \delta^{(1)}$$

- ◆ Separation of variables:


$$\delta^{(1)}(\tau, \mathbf{x}) \equiv D(\tau)\tilde{\delta}(\mathbf{x})$$

- ◆ 2nd order PDE for  $\delta^{(2)}(\tau, \mathbf{x})$ :

$$\begin{aligned} \ddot{\delta}^{(2)} = & -\mathcal{H}\dot{\delta}^{(2)} + 2\left(\mathcal{H}\dot{D}D + \ddot{D}D + \dot{D}^2\right) \left[\partial_j \nabla^{-2}\tilde{\delta}\partial_j \tilde{\delta} + \tilde{\delta}^2\right] + \\ & + \frac{3}{2} \frac{H_0^2 \Omega_m}{a} \delta^{(2)} + 2\dot{D}^2 \left[\partial_i \partial_j \nabla^{-2}\tilde{\delta}\partial_i \partial_j \nabla^{-2}\tilde{\delta} + \partial_j \nabla^{-2}\tilde{\delta}\partial_j \tilde{\delta}\right] \end{aligned}$$

# Computing the bispectrum

- ◆ Second order density in Fourier space:

$$\frac{1}{2}\delta^{(2)}(\tau, \mathbf{k}) = \int \frac{d\mathbf{k}_1 d\mathbf{k}_2}{(2\pi)^3} \delta^D(\mathbf{k} - \mathbf{k}_1 - \mathbf{k}_2) \mathcal{K}(k_1, k_2, k) \delta^{(1)}(\mathbf{k}_1) \delta^{(1)}(\mathbf{k}_2)$$


- ◆ Compute  $\mathcal{K}(k_1, k_2, k)$  analytically

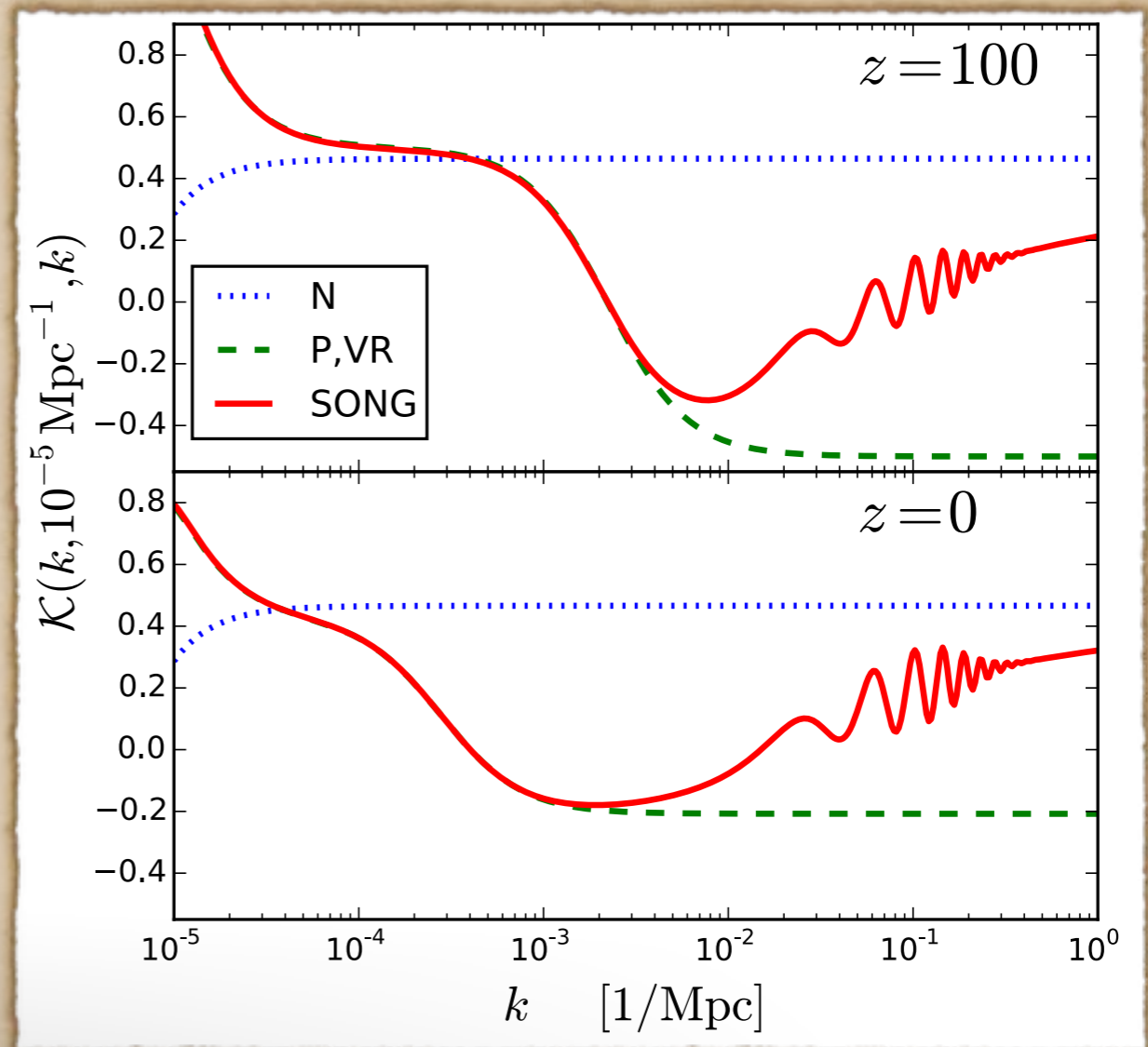
[Villa&Rampf:1505.04782]

- ◆ Compute  $\mathcal{K}(k_1, k_2, k)$  numerically using SONG:

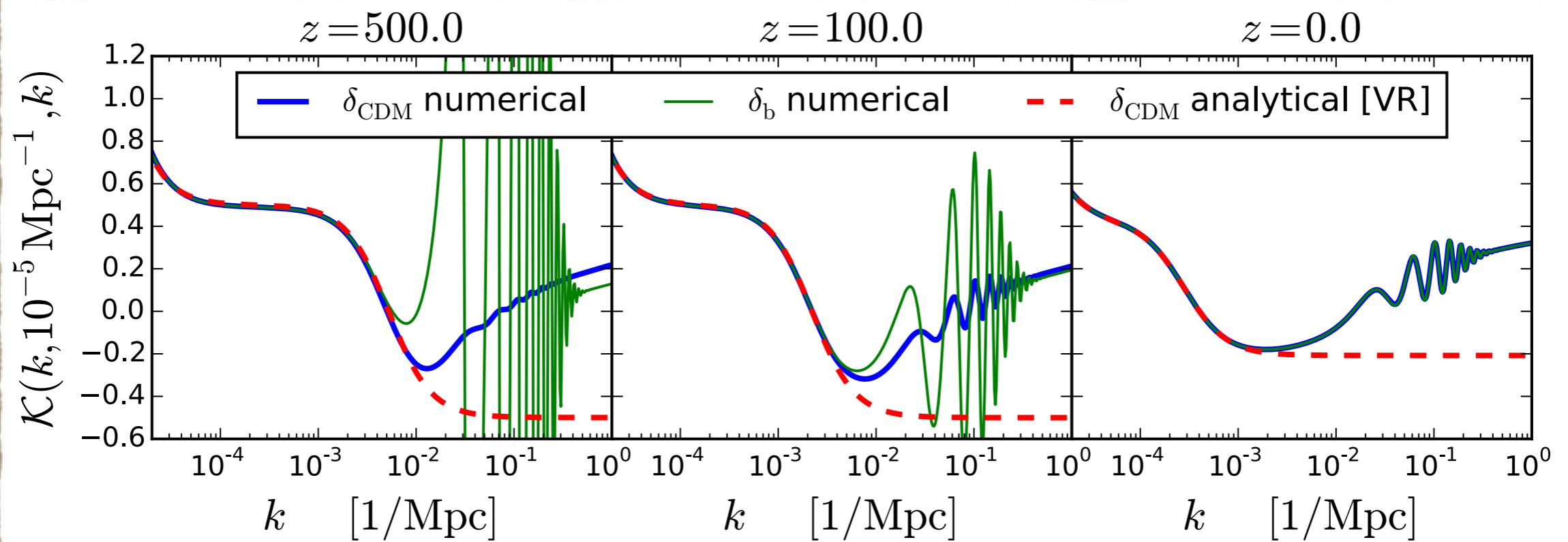
<https://github.com/coccoinomane/song>

# Squeezed problem

- ◆ Two large modes: OK!
- ◆ Two small modes: OK!
- ◆ Small + large: problem!

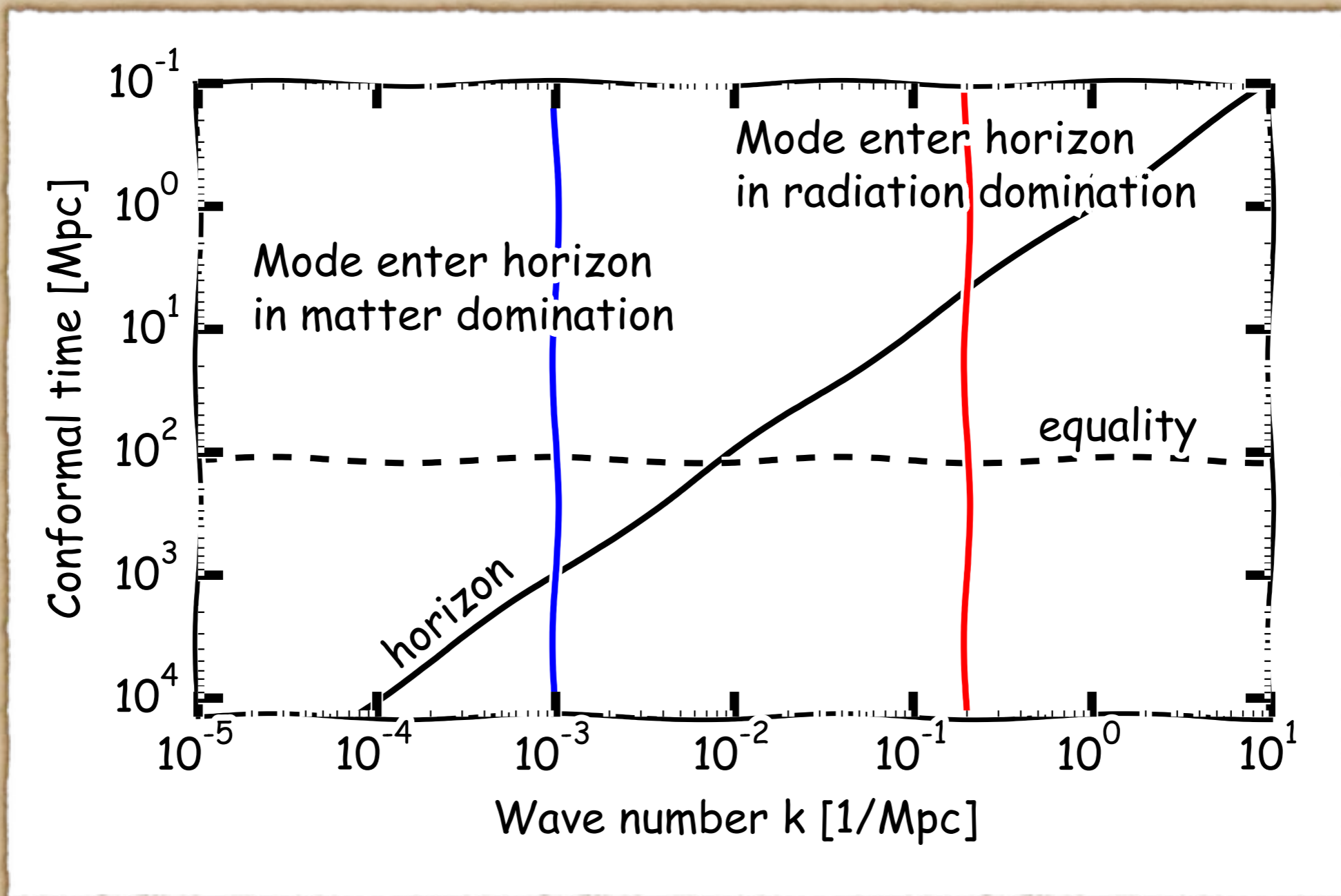


# Baryon Acoustic Oscillations



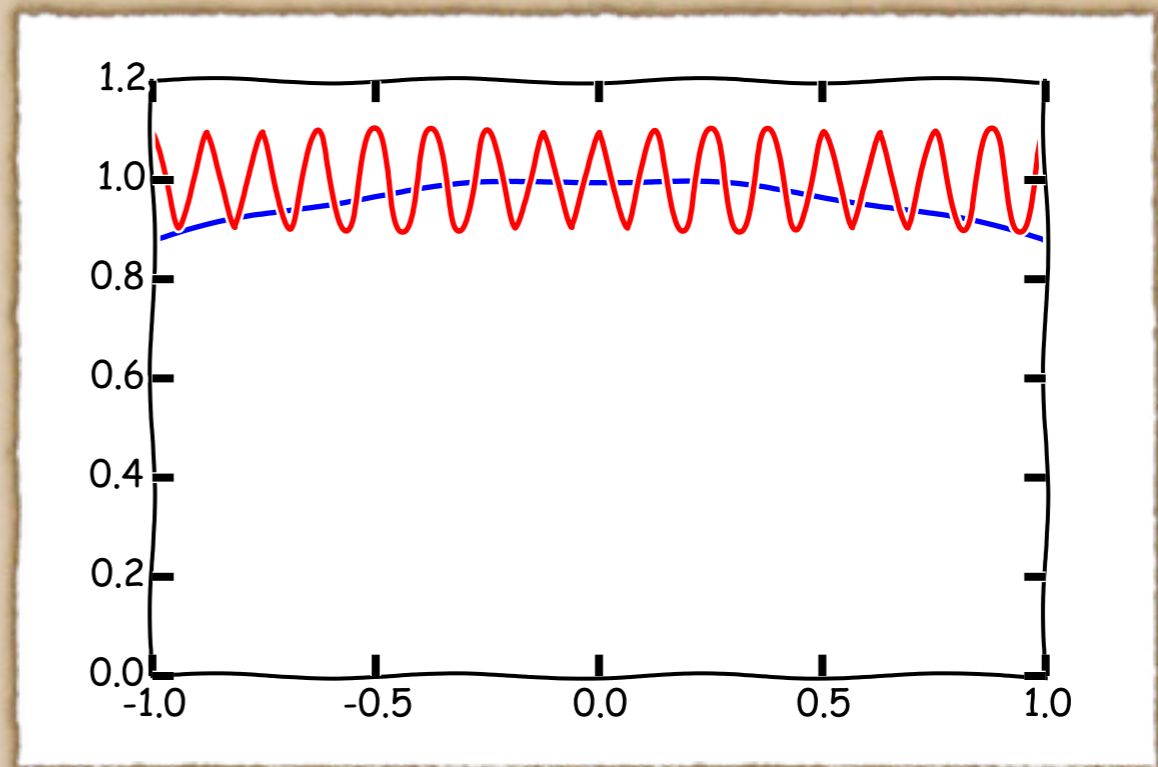


# What went wrong?

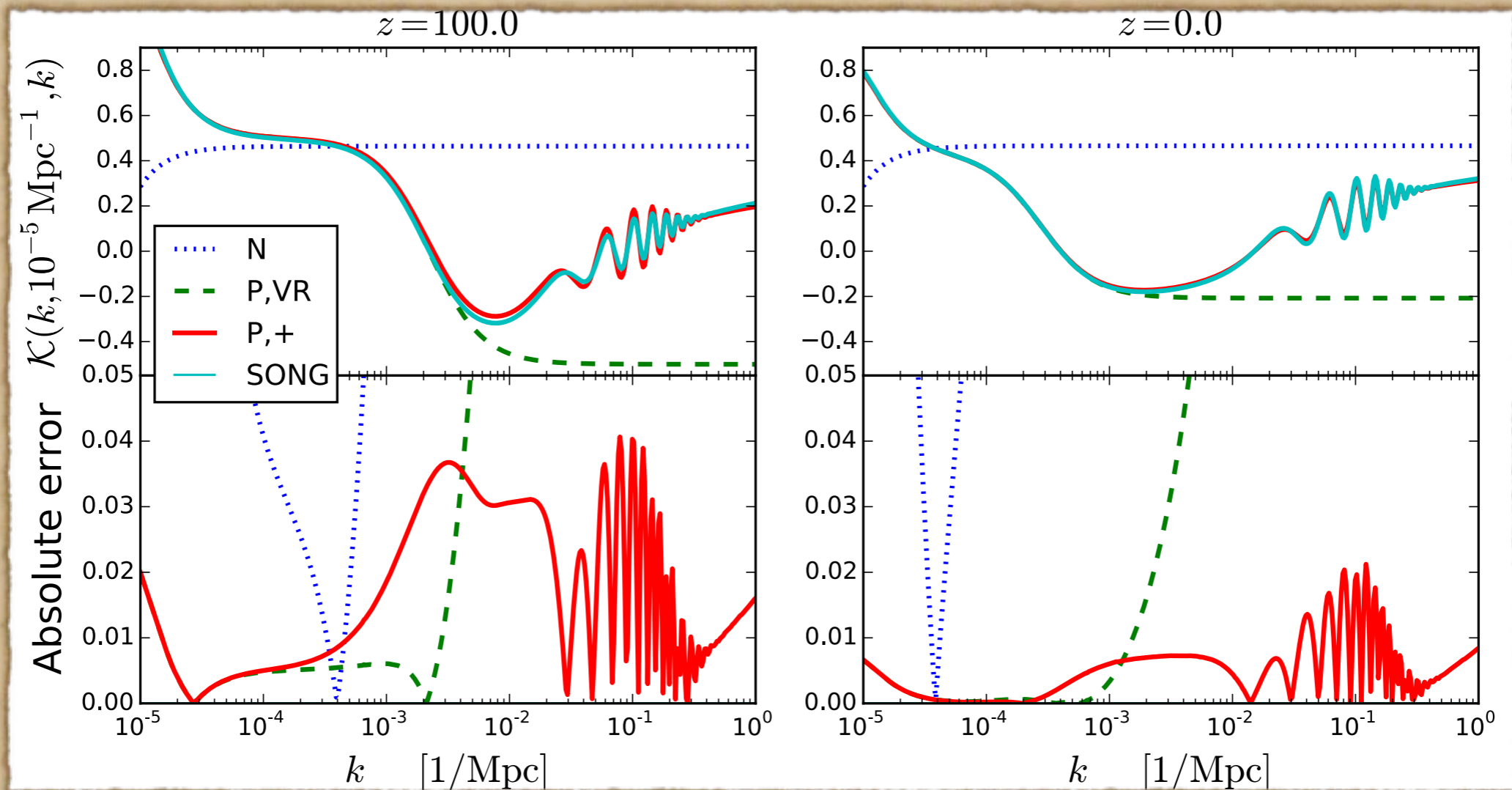


# Separate Universes

- ◆ Assume that the long wavelength mode is constant for all scales of interest.
- ◆ Absorb long wavelength in background by local change of coordinates.

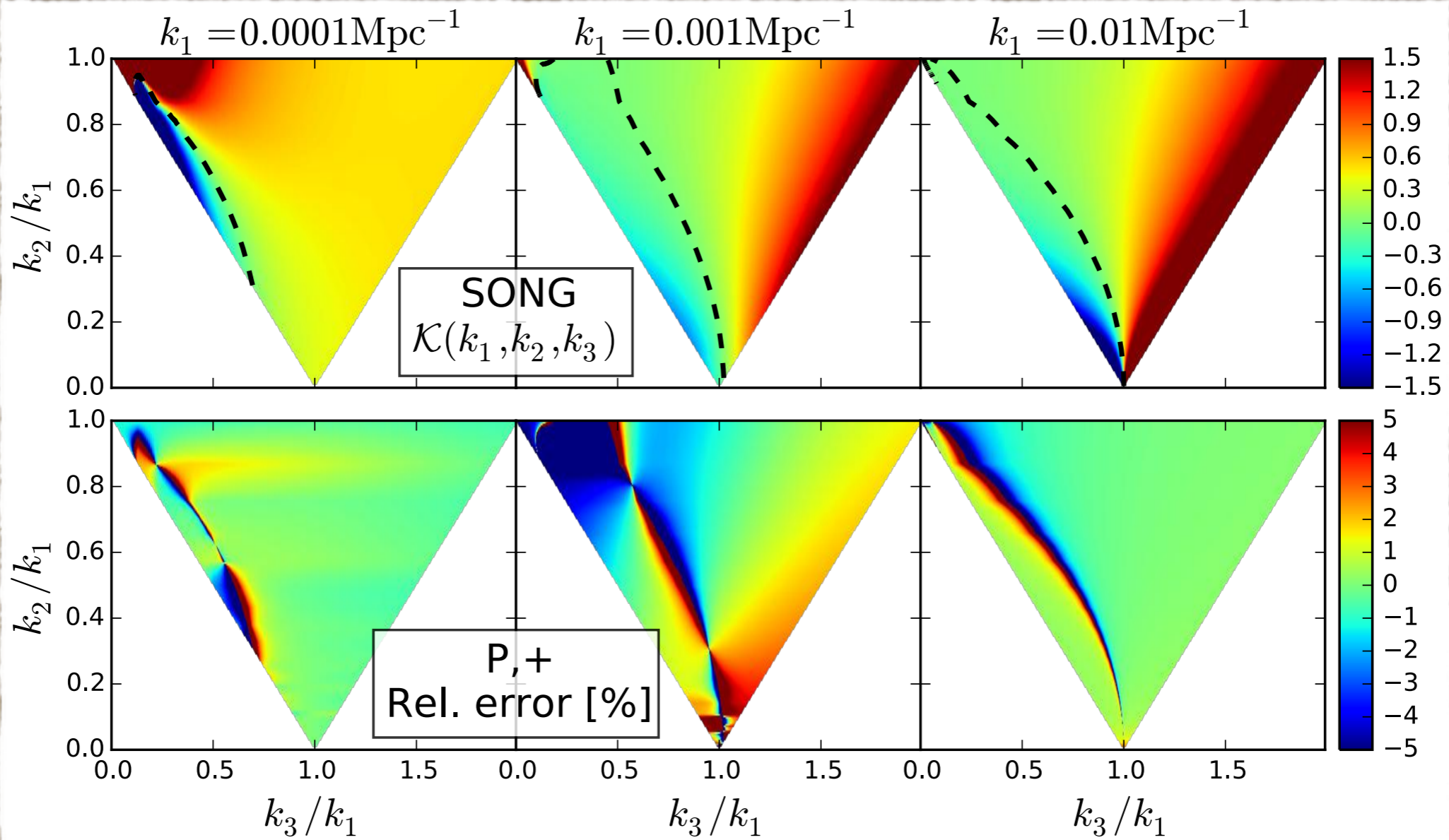


$$\mathcal{K}_{P,+} = \mathcal{K}_{P,VR} - \frac{1}{2} \left( f + \frac{3u}{2} \right) \left[ \frac{\mathcal{H}^2}{k^2} + 3f \frac{\mathcal{H}^4}{k^4} \right] \frac{d \log T}{d \log k} \left( \frac{k_2}{k_1} - \frac{k_1}{k_2} \right)^2$$



Squeezed configuration

$$\mathcal{K}(k, 10^{-5} \text{Mpc}^{-1}, k)$$



Full kernel at redshift  $z=0$

# Conclusions for part 2

- ◆ 1% accurate analytic formula for bispectrum.
- ◆ Fast and accurate numerical code SONG.
- ◆ Future: Observables and initial conditions for N-body simulations.